

## Install HSP-8 Driver for WinNT

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The INSTHSP program can be used to either install or remove the required files for using the HSP-8 with Windows NT.

To install:

1. Log into WinNT with administrator privileges.
2. Make a temporary subdirectory.
3. Put the following files into the temporary subdirectory:
  - INSTHSP.EXE the installer program.
  - HSPCOMNT.DLL the 32bit API.
  - HSPVDD.DLL 16 to 32bit converter.
  - HSPNT16.DLL the 16 bit API.
4. Open a command prompt window.
5. At the prompt type **insthsp install** (see below for other options).
6. After installation you may delete the temporary directory.

To install HSP device driver and required files for both 16 and 32 bit API:

**insthsp install** *options*

*options* may be:

LPTx = only LPTx will be used, x=1,2 or 3

OR

To install HSP device driver and required files for only 16 bit API:

**insthsp install16** *options*

OR

To install HSP device driver and required files for only 32 bit API:

**insthsp install32** *options*

OR

To remove HSP device driver:

**insthsp remove**

## Files on Diskette

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### Required Files

HSPNT20.ZIP      This file contains all files needed to install and interface.

### Files Required to Install

INSTHSP.EXE      The installer program.  
HSPCOMNT.DLL    The 32bit API.  
HSPVDD.DLL      The 16bit to 32bit converter.  
HSPNT16.DLL     The 16 bit API.

### Files Required to Use HSP

These files are copied to WINDOWS\SYSTEM or  
WINDOWS\SYSTEM32 by the INSTHSP program.  
HSPCOMNT.DLL    The 32bit API.  
HSPVDD.DLL      The 16bit to 32bit converter.  
HSPNT16.DLL     The 16 bit API.

### Files Required to Write 32 bit C Programs which use HSP

HSPCOMNT.H      The 32bit API function declarations.  
HSPCOMNT.LIB    Link this to your application.  
HSPCOMNT.DEF    DEF file for the 32bit API.

### Files Required to Write 16 bit C Programs which use HSP

HSPNT16.H       The 16 bit API function declarations.  
HSPNT16.LIB     Link this to your application.

# HSPCOMNT.DLL Software Interface

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## Overview

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The HSP Communications device driver (HSPCOMNT.DLL) is written in "C" and compiled as a 32 bit Dynamic Link Library (dll) file for use with Windows NT. Although the function names are the same, the device drivers for Windows NT and Windows 98 are different so the target platform should be known or defined before using the driver.

To use the HSP Communication functions in your software, include the supplied hspcomnt.h file in the C source files. Link the file hspcomnt.lib with your application. The application must be able to locate the HSPCOMNT.DLL file at run time.

Typical use:

STEP 1 - Initialize

```
.
int HspLoadStatus;
.
//open hsp driver
HspLoadStatus = HspCommInit(0);
if(HspLoadStatus==0){
    HspSetScanTime(100);           // scan time set to 10.0 ms
    // scan time must be set or it will default
    // to zero (meaning no scanning)
    HspStartScan();
}
```

STEP 2 - define channels

```
HspDefineChannel(1,"t1+t2");
HspDefineChannel(2,"max(t1+t2)");
HspDefineChannel(3,"min(t1+t2)");
```

STEP 3 - read values

```
float values[3];
.
HspReadChannel(1,&values[0]);    // pass adr of space for float
HspReadChannel(2,&values[1]);    // pass adr of space for float
HspReadChannel(3,&values[2]);    // pass adr of space for float
.
// display or store values
.
.
// to reset max/min/tir functions used in formulae call HspResetMM()
if(ResetPushedMessage)
    HspResetMM();
```

# Communication Functions

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## Overview

There is one function for each of the HSP-8 commands. To use the functions, call the function with its arguments. The function will issue the proper command code and arguments to the HSP-8. The function will return the HSP-8's response.

## Status Code

All HSP-8 functions return a status code which indicates the success or failure of the command execution. The status code is returned as the value of the function. The functions that return values in addition to the status code require arguments which are a pointer to a place to put the returned value.

The following rules pertain to all functions:

All functions return an integer which will be:

zero If the command was completed successfully.

-1 If unable to communicate.

+value If the command was not executable. (see Error Codes in Appendix C)

## General Arguments

When functions require a channel number as an argument the channel number must be between 1 and 32.

When functions require a transducer number as an argument the transducer number must be between 1 and 32. (Transducer numbers greater than 8 will be accepted but are only meaningful if slave HSP-8s are installed.)

## General Return Values

All functions return the status as the function return value. When other values must be returned the calling routine must supply a pointer to a variable which will have the return value stored into it.

## Floating Point Arguments

This DLL only supports FP\_IMODE\_NATIVE, which is the default floating point input mode. Changing the floating point input mode with the HspSetFpIn function will cause unpredictable results.

## Floating Point Return Values

This DLL only supports FP\_OMODE\_NATIVE, which is the default floating point input mode. Changing the floating point input mode with the HspSetFpOut function will cause unpredictable results.

## Function HspCommInit

<b>Description</b>	Searches all attached LPT ports for an HSP-8. If found, opens a link to the HSP-8.
<b>In C</b>	<b>int HspCommInit(int <i>dummy</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspCommInit Lib "hspcomnt" ( _     ByVal <i>dummy</i> As Integer _ ) As Integer</b>  <i>dummy</i> Not used.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value.
<b>Remarks</b>	This function or HspCommInitEx <b>must</b> be the first function called before any of the other functions in HSPCOMNT.DLL are used.

## Function HspCommInitEx

<b>Description</b>	Searches only the specified LPT port for an HSP-8. If found, opens a link to the HSP-8.
<b>In C</b>	<b>int HspCommInitEx(int <i>lpt</i>, int <i>dummy</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspCommInitEx Lib "hspcomnt" ( _     ByVal <i>lpt</i> As Integer _     ByVal <i>dummy</i> As Integer _ ) As Integer</b>  <i>lpt</i> Lpt port where HSP-8 is attached. <i>dummy</i> Not used.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value.

## Function HspMsgBox

<b>Description</b>	Controls the display of an error dialog box when an HSP-8 function returns an error.
<b>In C</b>	<b>void HspMsgBox(int <i>enable</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspMsgBox Lib "hspcomnt" ( _     ByVal <i>enable</i> As Integer _     ) As Integer</b>  <i>enable</i> Non-zero to enable the error dialog box.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value.
<b>Remarks</b>	<p>The HspMsgBox function enables/disables a dialog box which appears whenever there is an error detected in an hsiComm command. The dialog box translates the interface error code into a brief descriptive error message.</p> <p>The enabling/disabling of the error dialog box does not affect the error codes returned by the other functions.</p>

## Function EppInstallMsg

<b>Description</b>	Controls the display of parallel port driver startup diagnostic messages. This is not generally useful, except as an aid in diagnosing problems with the parallel port communications.
<b>In C</b>	<b>void EppInstallMsg(int <i>enable</i>);</b>
<b>In BASIC</b>	<b>Declare Function EppInstallMsg Lib "hspcomnt" ( _     ByVal <i>enable</i> As Integer _     ) As Integer</b>  <i>enable</i> Non-zero to enable the error dialog box.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value.
<b>Remarks</b>	The EppInstallMsg function enables/disables a series of dialog boxes which report on the progress of detecting the HSP-8 connected through a LPT port. The information displayed by these is be useful in diagnosing the communication problems.

## Function EppDiagMsg

<b>Description</b>	Controls the display of an error dialog box when the parallel port communication driver returns an error.
<b>In C</b>	<b>void EppDiagMsg(int <i>enable</i>);</b>
<b>In BASIC</b>	<b>Declare Function EppDiagMsg Lib "hspcomnt" ( _     ByVal <i>enable</i> As Integer _     ) As Integer</b>  <i>enable</i> Non-zero to enable the error dialog box.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value.
<b>Remarks</b>	<p>The EppDiagMsg function enables/disables a dialog box which appears whenever there is an error detected in the communication with the HSP-8. This dialog box provides more specific communication error descriptions than the HspMsgBox, however, this dialog box is only for communication errors. The dialog box translates the interface error code into a brief descriptive error message.</p> <p>The enabling/disabling of the error dialog box does not affect the error codes returned by the other functions.</p>

## Function HspDLL

<b>Description</b>	Gets the version number of the Dynamic Link Library.
<b>In C</b>	<b>int HspDLL(char *VersionString);</b>
<b>In BASIC</b>	<b>Declare Function HspDLL Lib "hspcomnt" ( _     ByVal VersionString As String, _     ) As Integer</b>  VersionString      Version number of the Dynamic Link Library.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	<i>Preliminary</i>

## Function HspStartScan

<b>Description</b>	Enables HSP-8 scanning of MAX/MIN/TIR elements used in channel formulae.
<b>In C</b>	<b>int HspStartScan(void);</b>
<b>In BASIC</b>	<b>Declare Function HspStartScan Lib "hspcomnt" ( _  ) As Integer</b>
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	

## Function HspStopScan

<b>Description</b>	Disables HSP-8 scanning of MAX/MIN/TIR elements used in channel formulae.
<b>In C</b>	<b>int HspStopScan(void);</b>
<b>In BASIC</b>	<b>Declare Function HspStopScan Lib "hspcomnt" ( _  ) As Integer</b>
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	This function disables the scanning of formulae which contain MAX, MIN or TIR functions. The functions will be unaffected by changes in their arguments.

## Function HspDefineChannel

<b>Description</b>	Defines an HSP-8 channel formula.
<b>In C</b>	<b>int HspDefineChannel(int <i>channel</i>,char *<i>formula</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspDefineChannel Lib "hspcomnt" ( _ ByVal <i>channel</i> As Integer, _ ByVal <i>formula</i> As String _ ) As Integer</b>
	<i>channel</i> A channel number. <i>formula</i> The formula string.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The argument <i>channel</i> must be between 1 and 96, inclusive. This function will define a formula for a channel. The <i>formula</i> argument is a pointer to a string which contains a valid formula. The formulae are supplied to the HSP-8 in the form of an ASCII string terminated by a null byte. See the description of formulae in the section <b>HSP-8 FORMULA SYNTAX</b> for details of allowed formats.

## Function HspReadFormula

<b>Description</b>	Gets the formula string for the specified channel.
<b>In C</b>	<b>int HspReadFormula(int <i>channel</i>, char <i>*formula</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadFormula Lib "hspcomnt" ( _     ByVal <i>channel</i> As Integer, _     ByRef <i>formula</i> As String _     ) As Integer</b>
	<i>channel</i> A channel number. <i>formula</i> Points <i>*formula</i> to formula string in the rx_buffer.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	<p>This function will set the pointer (char <i>**formula</i>) to point to the ASCIIZ string (an ASCII string terminated by a null byte) which is the formula for the specified channel.</p> <p>Note: This function does not copy the string to a destination string. The formula string is located in the receive buffer and formula points to the receive buffer location.</p> <p>The formula argument is a pointer to a string which contains a valid formula. See the description of formulae in the section <b>HSP-8 FORMULA SYNTAX</b> for details of allowed formats.</p>

## **Function HspClearAllChannels**

<b>Description</b>	Erases the formulae in all HSP-8 channels.
<b>In C</b>	<b>int HspClearAllChannels(void)</b>
<b>In BASIC</b>	<b>Declare Function HspClearAllChannels Lib "hspcomnt" ( _  ) As Integer</b>
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.

## Function HspClearChannel

<b>Description</b>	Erases the formula for the specified HSP-8 channels.
<b>In C</b>	<b>int HspClearChannel(int <i>channel</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspClearChannel Lib "hspcomnt" ( _     ByVal <i>channel</i> As Integer _     ) As Integer</b>  <i>channel</i> A channel number.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	

## Function HspReadChannel

<b>Description</b>	Computes the value of the specified channel and returns the value.
<b>In C</b>	<b>int HspReadChannel(int <i>channel</i>, float *<i>value</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadChannel Lib "hspcomnt" ( _     ByVal <i>channel</i> As Integer, _     ByRef <i>value</i> As Single _     ) As Integer</b>  <i>channel</i> A channel number. <i>value</i> The current value of the channel.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	

## Function HspSetCzero

<b>Description</b>	Sets the zero offset for the specified channel.				
<b>In C</b>	<b>int HspSetCzero(int <i>channel</i>, float *<i>zero</i>);</b>				
<b>In BASIC</b>	<b>Declare Function HspSetCzero Lib "hspcomnt" ( _     ByVal <i>channel</i> As Integer, _     ByRef <i>zero</i> As Single _     ) As Integer</b>  <table><tr><td><i>channel</i></td><td>A channel number.</td></tr><tr><td><i>zero</i></td><td>The new zero offset value.</td></tr></table>	<i>channel</i>	A channel number.	<i>zero</i>	The new zero offset value.
<i>channel</i>	A channel number.				
<i>zero</i>	The new zero offset value.				
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.				
<b>Remarks</b>	The channel's zero offset value is added to the channel value when the HspReadChannel function is used and when the channel is used in a formula for another channel.				

## Function HspReadCzero

<b>Description</b>	Gets the zero offset for the specified channel.
<b>In C</b>	<b>int HspReadCzero(int <i>channel</i>, float *<i>zero</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadCzero Lib "hspcomnt" ( _     ByVal <i>channel</i> As Integer, _     ByRef <i>zero</i> As Single _     ) As Integer</b>
	<i>channel</i> A channel number. <i>zero</i> The current zero offset value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	<p>The channel's zero offset value is added to the channel value when the HspReadChannel function is used and when the channel is used in a formula for another channel.</p> <p>All functions return the status as the function return value. When other values must be returned the calling routine must supply a pointer to a variable which will have the return value stored into it.</p>

## **Function HspResetMM**

<b>Description</b>	Resets all MIN/MAX/TIR elements used in channel formulae.
<b>In C</b>	<b>int HspResetMM(void)</b>
<b>In BASIC</b>	<b>Declare Function HspResetMM Lib "hspcomnt" ( _  ) As Integer</b>
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	

## Function HspReadLvdT

<b>Description</b>	Gets the current value of the specified probe.
<b>In C</b>	<b>int HspReadLvdT(int <i>probe</i>, float *<i>value</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadLvdT Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByRef <i>value</i> As Single _     ) As Integer</b>
	<i>probe</i> A probe number. <i>value</i> The probe value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The <i>value</i> is determined by:  $value = fsv * amplifier\ value + offset$ Where the <i>amplifier value</i> ranges from -4.096 to +4.095.

## Function HspSetTfsv

<b>Description</b>	Sets the full scale value of the specified probe amplifier.
<b>In C</b>	<b>int HspSetTfsv(int <i>probe</i>, float *<i>fsv</i>)</b>
<b>In BASIC</b>	<b>Declare Function HspSetTfsv Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByRef <i>fsv</i> As Single _     ) As Integer</b>
	<i>probe</i> A probe number. <i>fsv</i> The new full scale value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32.  See <b>HspReadLvd</b> t for explanation of how this affects readings.

## Function HspReadTfsv

<b>Description</b>	Gets the current full scale value of the specified probe amplifier.
<b>In C</b>	<b>int HspReadTfsv(int <i>probe</i>, float *<i>fsv</i>)</b>
<b>In BASIC</b>	<b>Declare Function HspReadTfsv Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByRef <i>fsv</i> As Single _     ) As Integer</b>  <i>probe</i> An probe number. <i>fsv</i> The current full scale value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The probe argument must be in the range 1 to 32.  See <b>HspReadLvdT</b> for explanation of how this affects readings.

## Function HspSetTzero

<b>Description</b>	Sets the zero offset of the specified probe amplifier.
<b>In C</b>	<b>int HspSetTzero(int <i>probe</i>, float *<i>zero</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspSetTzero Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByRef <i>zero</i> As Single _     ) As Integer</b>
	<i>probe</i> A probe number. <i>zero</i> The new probe amplifier zero value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32.  See <b>HspReadLvdT</b> for explanation of how this affects readings.

## Function HspReadTzero

<b>Description</b>	Gets the current zero offset for the specified probe amplifier.
<b>In C</b>	<b>int HspReadTzero(int <i>probe</i>, float *<i>zero</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadTzero Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByRef <i>zero</i> As Single _     ) As Integer</b>  <i>probe</i> A probe number. <i>zero</i> The current zero offset value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32.  See <b>HspReadLvdT</b> for explanation of how this affects readings.

## Function HspReadAnalog

<b>Description</b>	Gets the specified analog input value.
<b>In C</b>	<b>int HspReadAnalog(int <i>analog</i>, float *<i>value</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadAnalog Lib "hspcomnt" ( _ ByVal <i>analog</i> As Integer, _ ByRef <i>value</i> As Single _ ) As Integer</b>
	<i>analog</i> An analog number. <i>value</i> The analog value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	This function reads the current value of an analog input. The HSP-8 has no analog inputs. This function returns a value which reflects the state of the RTS line on the RS-232 connector.

## Function HspSetAfsv

<b>Description</b>	Sets full scale value for the specified analog input.
<b>In C</b>	<b>int HspSetAfsv(int <i>analog</i>, float *<i>fsv</i>)</b>
<b>In BASIC</b>	<b>Declare Function HspSetAfsv Lib "hspcomnt" ( _ ByVal <i>analog</i> As Integer, _ ByRef <i>fsv</i> As Single _ ) As Integer</b>  <i>analog</i> An analog number. <i>fsv</i> The analog full scale value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	This function sets the full scale value of an analog input.  See Remarks for <b>HspReadAnalog</b>

## Function HspReadAfsv

<b>Description</b>	This function gets the full scale value of an analog input.
<b>In C</b>	<b>int HspReadAfsv(int <i>analog</i>, float *<i>fsv</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadAfsv Lib "hspcomnt" ( _ ByVal <i>analog</i> As Integer, _ ByRef <i>fsv</i> As Single _ ) As Integer</b>
	<i>analog</i> An analog number. <i>fsv</i> The analog full scale value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	This function reads the full scale value of an analog input.  See Remarks for <b>HspReadAnalog</b>

## Function HspSetAzero

<b>Description</b>	Sets the zero offset for the specified analog input.				
<b>In C</b>	<b>int HspSetAzero(int <i>analog</i>, float *<i>zero</i>);</b>				
<b>In BASIC</b>	<b>Declare Function HspSetAzero Lib "hspcomnt" ( _     ByVal <i>analog</i> As Integer, _     ByRef <i>zero</i> As Single _     ) As Integer</b>  <table><tr><td><i>analog</i></td><td>An analog number.</td></tr><tr><td><i>zero</i></td><td>Pointer to the analog zero offset value.</td></tr></table>	<i>analog</i>	An analog number.	<i>zero</i>	Pointer to the analog zero offset value.
<i>analog</i>	An analog number.				
<i>zero</i>	Pointer to the analog zero offset value.				
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.				
<b>Remarks</b>	The zero offset is added to the analog input value when the read analog function is used or when the analog input is used in a formula.  See Remarks for <b>HspReadAnalog</b>				

## Function HspReadAzero

<b>Description</b>	Gets the zero offset for the specified analog input.
<b>In C</b>	<b>int HspReadAzero(int <i>analog</i>, float *<i>zero</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadAzero Lib "hspcomnt" ( _ ByVal <i>analog</i> As Integer, _ ByRef <i>zero</i> As Single _ ) As Integer</b>
	<i>analog</i> An analog number. <i>zero</i> Pointer to the analog zero offset value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	See Remarks for <b>HspReadAnalog</b>

## Function HspSetLvdtGain

<b>Description</b>	Sets probe gain resistors on the specified probe amplifier.
<b>In C</b>	<b>int HspSetLvdtGain(int <i>probe</i>, unsigned char <i>Rf</i>, unsigned char <i>Ri</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspSetLvdtGain Lib "hspcomnt" ( _ ByVal <i>probe</i> As Integer, _ ByVal <i>Rf</i> As Byte, _ ByVal <i>Ri</i> As Byte _ ) As Integer</b>
	<i>probe</i> A probe number. <i>Rf</i> Feedback resistor code <i>Ri</i> Input resistor code
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The feedback resistor code, <i>Rf</i> , must be in the range 0 to 255. The input resistor code, <i>Ri</i> , must be in the range 0 to 255.  See Section on Adjusting Gain.

## Function HspReadLvdtGain

<b>Description</b>	Gets probe gain resistors on the specified probe amplifier.
<b>In C</b>	<b>int HspReadLvdtGain(int <i>probe</i>, unsigned char *<i>Rf</i>, unsigned char *<i>Ri</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadLvdtGain Lib "hspcomnt" ( _ ByVal <i>probe</i> As Integer, _ ByRef <i>Rf</i> As Byte, _ ByRef <i>Ri</i> As Byte _ ) As Integer</b>  <i>probe</i> A probe number. <i>Rf</i> Feedback resistor code. <i>Ri</i> Input resistor code.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The feedback resistor code, <i>Rf</i> , will be in the range 0 to 255. The input resistor code, <i>Ri</i> , will be in the range 0 to 255.  See Section on Adjusting Gain.

## Function HspSetLvdtFine

<b>Description</b>	Sets fine gain trim on the specified probe amplifier.
<b>In C</b>	<b>int HspSetLvdtFine(int probe, short int fine);</b>
<b>In BASIC</b>	<b>Declare HspSetLvdtFine Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByVal <i>fine</i> As Integer _ ) As Integer</b>  <i>probe</i> A probe number. <i>fine</i> The gain fine adjust value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The <i>fine</i> argument must be in the range -100 to +100.  See Section on Adjusting Gain.

## Function HspReadLvdTFine

<b>Description</b>	Gets fine gain trim on the specified probe amplifier.
<b>In C</b>	<b>int HspReadLvdTFine(int <i>probe</i>, short int *<i>fine</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadLvdTFine Lib "hspcomnt" ( _ ByVal <i>probe</i> As Integer, _ ByRef <i>fine</i> As Integer _ ) As Integer</b>
	<i>probe</i> A probe number. <i>fine</i> The current fine gain trim value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The returned value of <i>fine</i> will be in the range -100 to +100.  See Section on Adjusting Gain.

## Function HspSetLvdtnull

<b>Description</b>	Sets null trim on the specified probe amplifier.
<b>In C</b>	<b>int HspSetLvdtnull(int <i>probe</i>, short int <i>offset</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspSetLvdtnull Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByVal <i>offset</i> As Integer _     ) As Integer</b>
	<i>probe</i> A probe number. <i>offset</i> The new offset zero trim value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The <i>offset</i> argument must be in the range -100 and +100.  See Section on Adjusting Gain.

## Function HspReadLvdtnull

<b>Description</b>	Gets null trim on the specified probe amplifier.
<b>In C</b>	<b>int HspReadLvdtnull(int <i>probe</i>, short int *<i>offset</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadLvdtnull Lib "hspcomnt" ( _     ByVal <i>probe</i> As Integer, _     ByRef <i>offset</i> As Integer, _     ) As Integer</b>
	<i>probe</i> A probe number. <i>offset</i> The current offset zero trim value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The <i>probe</i> argument must be in the range 1 to 32. The <i>offset</i> argument must be in the range -100 and +100.  See Section on Adjusting Gain.

## Function HspSaveCalibration

<b>Description</b>	Commits the current calibration to non-volatile memory.
<b>In C</b>	<b>HspSaveCalibration(short int *savestatus);</b>
<b>In BASIC</b>	<b>Declare Function SaveCalibration Lib "hspcomnt" ( _ ByRef savestatus As Integer_ ) As Integer</b>
	<i>savestatus</i> The status of the save request is stored here.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	Save calibration to eeprom.  <i>savestatus</i> = 0 means saving of calibration data has started <i>savestatus</i> = any other value means the firmware was unable to start the save operation (most likely a previous save has not yet completed)

## Function HspGetSaveStatus

<b>Description</b>	Checks for non-volatile memory write complete.
<b>In C</b>	<b>int HspGetSaveStatus(short int *savecomplete, short int *saveerror);</b>
<b>In BASIC</b>	<b>Declare Function HspGetSaveStatus Lib "hspcomnt" ( _ ByRef savecomplete As Integer, _ ByRef saveerror As Integer _ ) As Integer</b>  <i>savecomplete</i> See Remarks. <i>saveerror</i> See Remarks.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	<i>savecomplete</i> = 1 means saving is done and <i>saveerror</i> = 0 means saving was successful  <i>savecomplete</i> = 0 means saving is in progress and <i>saveerror</i> has no meaning

## Function HspSetScanTime

<b>Description</b>	Sets scanning period for MAX, MIN and TIR functions.
<b>In C</b>	<b>int HspSetScanTime(short int <i>time</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspSetScanTime Lib "hspcomnt" ( _     ByVal <i>time</i> As Integer _     ) As Integer</b>  <i>time</i> New scanning period value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The argument <i>time</i> is in units of tenth's of milliseconds.

## Function HspGetScanTime

<b>Description</b>	Gets the scanning period for MAX, MIN and TIR functions.
<b>In C</b>	<b>int HspGetScanTime(short int *time);</b>
<b>In BASIC</b>	<b>Declare Function HspGetScanTime Lib "hspcomnt" ( _ ByRef time As Integer _ ) As Integer</b>
	<i>time</i> The current scanning period value.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The argument <i>time</i> is in units of tenth's of milliseconds. Example: A value of 100 means 10.0 milliseconds.

## Function HspGetScanFlag

<b>Description</b>	Gets the current state of the HSP scan flag.
<b>In C</b>	<b>int HspGetScanFlag(short int *<i>flag</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspGetScanFlag Lib "hspcomnt" ( _ ByRef <i>flag</i> As Integer _ ) As Integer</b>  <i>flag</i> Read the current scan flag setting.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	Read the current scan flag setting.

## Function HspReadDirect

**Description** Gets probe amplifier values as signed integers.

**In C** `int HspReadDirect(int count, unsigned char *list, short int **values);`

**In BASIC** `Declare Function HspReadDirect Lib "hspcomnt" ( _  
    ByVal count As Integer, _  
    ByRef list As Byte, _  
    ByRef values As Integer _  
    ) As Integer`

*count*                   Number of probe's to be read.

*list*                    Pointer to a list of probe numbers.

*values*                 Pointer to an integer pointer. The calling routine passes the address of a variable where the pointer to the table of values is to be stored.

**Return Value** If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.

**Remarks** The probe numbers are 8 bit integers starting at "0" through "7" for the first HSP-8, "8" through "15" for the second HSP-8, etc. The foot switch input is "96".

Each of the returned integers or values will be in the range of -8192 to +8191.

See Remarks on **ReadDirectCopy** function.

## Function HspReadDirectCopy

<b>Description</b>	Reads the requested amplifiers and copies the results to the buffer provided by the calling routine.
<b>In C</b>	<b>int HspReadDirectCopy(int <i>count</i>, unsigned char *<i>list</i>, short int *<i>values</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspReadDirectCopy Lib "hspcomnt" ( _ ByVal <i>count</i> As Integer, _ ByRef <i>list</i> As Byte, _ ByRef <i>values</i> As Integer _ ) As Integer</b>  <i>count</i> Number of probe's to be read. <i>list</i> Pointer to the list of probe numbers. <i>values</i> Pointer to buffer where values are to be stored.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The probe numbers are 8 bit integers starting at "0" through "7" for the first HSP-8, "8" through "15" for the second HSP-8, etc. The foot switch input is "96".  Each of the returned integers or values will be in the range of -8192 to +8191. The buffer must be large enough to hold count 16 bit integers.  The <b>HspReadDirectCopy</b> and <b>HspReadDirect</b> functions do the same thing, except for how the results are transferred back to the calling program. The <b>HspReadDirectCopy</b> function is useful when using some BASIC compilers which provide no argument passing option which is equivalent to the C int **values argument.

## Function HspSetAdcAvg

<b>Description</b>	Sets burst average length.
<b>In C</b>	<b>int HspSetAdcAvg(short int <i>NumberToAvg</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspSetAdcAvg Lib "hspcomnt" ( _     ByVal <i>NumberToAvg</i> As Integer _     ) As Integer</b>  <i>NumberToAvg</i> New burst average length.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	Each amplifier or analog request will be read <i>NumberToAvg</i> times. The returned value will be the average of these readings. Each of the readings are very closely spaced in time (about 5us per reading).  At startup the burst average is set to 4.

## Function HspSetRunAvg

<b>Description</b>	Sets running average length.
<b>In C</b>	<b>int HspSetRunAvg(short int <i>NumberToAvg</i>);</b>
<b>In BASIC</b>	<b>Declare Function HspSetRunAvg Lib "hspcomnt" ( _     ByVal <i>NumberToAvg</i> As Integer _     ) As Integer</b>  <i>NumberToAvg</i> New running average length.
<b>Return Value</b>	If successful, the function returns 0. Otherwise, it returns a nonzero value. See Error Codes in Appendix C.
<b>Remarks</b>	The running average will accumulate one reading per scan period up to <i>NumberToAvg</i> , at which time it will discard the oldest value. When the value of a channel is requested, the average of the accumulated values for that channel will be returned. The running average only effects values from <b>HspReadChannel</b> . It has no effect on <b>HspReadDirect</b> or <b>HspReadLvdt</b> .  At startup the running average is set to 1.

# Adjusting Probe Amplifier Gain

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Each probe amplifier has two software adjustable resistors which together set the voltage gain of the probe amplifier. The two resistors are referred to as the input resistor (Ri) and the feedback resistor (Rf). The probe amplifier gain is determined by the following formula:

$$\text{Gain} = 1 + R_f / R_i$$

Although both resistors are adjustable, it is recommended that the input resistor (Ri) be set and left at the value of 50. This allows the gain to be varied from a minimum of 1 (Rf=0) to a maximum of a little more than 6 (Rf=255). This range will accommodate most probes which are used with the probe amplifier. If high output probes are used in combination with a high Gain setting, the detector will overload and cause signal polarity reversal. This will not cause any permanent damage, but the resulting readings will be erroneous.

The functions **HspSetLvdtGain** and **HspReadLvdtGain** are used to manipulate the Rf and Ri values on a per amplifier basis. The functions **HspSetLvdtFine** and **HspReadLvdtFine** manipulate a fine gain adjust factor, which is useful if it is desired to set a gain between the steps allowed by the setting of Rf.

The **HspSetLvdtNull** and **HspReadLvdtNull** are useful for removing any residual reading that exists with the probe amplifier inputs open circuit.

Once the calibration is satisfactory, it can be made the power-up default by using the **HspSaveCalibration** function. This function will commit the calibration values to a non-volatile memory. Since the **HspSaveCalibration** function has the potential for taking a long\* time to complete, the **HspGetSaveStatus** function should be used to determine when the save has completed before other functions are used. The **HspSaveStatus** function will also report if the save was completed successfully.

\* A long time is only a few seconds, but that is long relative to the other functions which only take a few *thousandths* of a second.

# Appendix A: HSP-8 Formula Syntax

---

When a channel is read, its value is computed by a formula supplied to the HSP-8 by the host software. The formulae are supplied to the HSP-8 in the form of an ASCII string terminated by a null byte. Formulae are constructed in much the same way as they are in assignment statements in programming languages such as BASIC.

Formulae consist of combinations of functions, operators, constants, input terms and channel terms.

## Peak Hold Functions

**MAX** returns the largest value it sees as an argument while scanning.

**MIN** returns the smallest value it sees as an argument while scanning.

**TIR** returns MAX-MIN.

The MAX, MIN and TIR functions continue to be scanned although the channel which uses them is not being read by the host software. They will 'freeze' at their current value if scanning is disabled. The scanning is controlled by the functions HspStartScan and HspStopScan. The period of scanning is set by the HspSetScanTime function. They are reset by the HspResetMM function.

## Mathematical Functions

**ABS** returns the absolute value of the argument.

**ACOS** returns the arc-cosine of the argument. Result in radians.

**ASIN** returns the arc-sine of the argument. Result in radians.

**ATAN** returns the arctangent of the argument. Result in radians.

**COS** returns the cosine of the argument. Argument in radians.

**GOF** returns the greatest (most positive) of the argument list.

**GOR** returns the greatest (most positive) of the range set by the argument list.

**LOF** returns the least (most negative) of the argument list.

**LOR** returns the least (most negative) of the range set by the argument list.

**SIN** returns the sine of the argument. Argument in radians.

**SQRT** returns the square root of the argument.

**SQR** returns the argument multiplied by itself.

**TAN** returns the tangent of the argument. Argument in radians.

## Miscellaneous Functions

**PI2** has the value 3.141592654/2.0

**PI** has the value 3.141592654

**RAD** returns the argument converted from degrees to radians.

**DEG** returns the argument converted from radians to degrees.

( and ) are allowed to impose computation order.

## Mathematical Operators

^ exponentiation  
\* multiplication.  
/ division. (division by zero returns zero  
+ addition.  
- subtraction.

## Constants

Constants in formulae are specified as ASCII strings. Scientific notation is not allowed for constants, (i.e., '.125' is allowed, '1.25E-01' is not allowed).

## Input Terms

**Tn** returns the value of transducer number n. The number n must be in the range 1 to 32. The HSP-8 will read the transducer, multiply by the transducer full scale value and add the transducer offset. Each transducer has an individual full scale value and offset.

## Channel Terms

**Cn** returns the value of channel number n. The number n must be in the range 1 to 96. The HSP-8 will compute the value of channel nn, multiply by the channel full scale value and add the channel offset. Each channel has an individual full scale value and offset. Circular references to channels are not allowed and will cause the HSP-8 to return an error code.

## Example Formulae

T1  
T1+T2  
MAX(T2-T1)  
(T1+T2+T3)/3  
1.0034\*(T1+T2)  
(MAX(T1)+MIN(T1))/2  
TIR(T3) same as MAX(T3)-MIN(T3)  
GOF(T1,T2,T3) returns the greatest of T1, T2 and T3.  
LOF(T1,T2,T3,T4) returns the least of T1, T2, T3 and T4.  
GOR(T1,T8) returns the greatest of T1,T2,T3,T4,T5,T6,T7 and T8.  
LOR(C9,C13) returns the least of C9,C10,C11,C12 and C13.

# Appendix B: Startup Settings

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Immediately after turning on the HSP-8, before any HSP-8 functions are executed, the following settings will be in effect:

All 96 channel scale factors are set to 1.

All 96 channel zero offsets are set to zero.

All 32 transducer full scale values are set to .02.

All 32 transducer zero offsets are set to zero.

The burst average is set to 4.

The running average is set to 1.

The floating point input and output modes are both set to the native (IEEE) mode.

# Appendix C: Error Codes

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## Communication Error

- **-1** The HSP-8 is not responding to communication from the host PC. Is the HSP-8 plugged in and powered.

## Command Error

- **1** An invalid command or parameter was entered.
- **2 - 9:** Reserved.

## Channel Definition Errors

When defining channels, error codes **10-22** may be returned. They may be used to help determine the part of the formula which is causing the problem.

- **10** An invalid channel number was entered.
- **11** Internal error..
- **12** Invalid opcode mnemonic.  
A built-in function name has been improperly typed in. If "SINE(T4)" is entered instead of "SIN(T4)" or "T1+S3" instead of "T1+T3".
- **13** Not enough operands for operator.  
If "T1+" is entered the HSP-8 cannot determine what value to add to T1. If "SIN()" is entered the HSP-8 cannot determine what value to use as the argument of the sine function.
- **14** Node table full.  
The HSP-8 reduces the entered formulae into a form which can be quickly computed when required. The reduced formulae are stored in a table which has a predetermined size. When the table is filled this error is returned. If this error occurs, the number or the complexity of the entered formulae must be reduced. Determining the number of node entries in the node table that a particular formula consumes is difficult due to certain optimizations which the HSP-8 applies during the formula reduction process. The following guidelines will allow determining the maximum number of nodes which a given formula will consume.
  1. Each constant consumes one node. The formula ".0023" consumes one node.
  2. Each function use consumes one node for the function. Additional nodes will be consumed for the function's arguments. The formula "SIN(.0023)" consumes one node for the SIN function plus one node (Rule 1) for the constant .0023, for a total of 2 nodes. The TIR function is a special case which consumes 2 nodes just for the function plus the additional nodes for the function arguments. The formula "TIR(.0023)" consumes 2 nodes for the TIR function and 1 node for the constant, for a total of 3 nodes.
  3. Arithmetic operators (+ - \* /) consume one node. The formula "1 + 2 + 3" consumes 1 node for each of the "+" operators plus 1 node for each of the constants (Rule 1), for a total of 5 nodes.
  4. Channel references consume one node. The formula "C1" consumes 1 node.
  5. Transducers and analog inputs consume one node. The formula "T1" consumes 1 node. The formula "T1 + T2" consumes 1 node for each of the

transducers plus 1 node for the "+" operator (Rule 3), for a total of 3 nodes. The first appearance of a transducer in a formula consumes 1 node however subsequent appearances of the same transducer in any formula do not consume additional nodes.

Channel 1 is "T1+T2". This uses 3 nodes.

Channel 2 is "T1+T3". This uses 2 nodes. T1 has already been allocated a node by the channel 1 formula.

The total number of nodes available is 400.

The HSP-8 cannot conserve nodes by recognising common subexpressions in formulae. Node table space can be conserved by defining a channel with the subexpression and then referencing that channel in the formulae which need the subexpression value.

Channel 1 is "T5 - (T1 + T2 + T3 + T4)". (9 nodes)

Channel 2 is "T6 - (T1 + T2 + T3 + T4)". (5 nodes)

Channel 3 is "T7 - (T1 + T2 + T3 + T4)". (5 nodes)

Channel 4 is "T8 - (T1 + T2 + T3 + T4)". (5 nodes)

For a total of 9+5+5+5 or 24 nodes.

Alternately define channel 50 with the subexpression and use channel 50 in place of the subexpression:

Channel 50 is "T1 + T2 + T3 + T4". (7 nodes)

Channel 1 is "T5 - C50". (3 nodes)

Channel 2 is "T6 - C50". (3 nodes)

Channel 3 is "T7 - C50". (3 nodes)

Channel 4 is "T8 - C50". (3 nodes)

For a total of 7+3+3+3 or 16 nodes.

- **15** Bad transducer or analog input number.  
If a formula contains "T175" or "A32". The highest transducer number allowed is "T32". The highest analog input number allowed is "A1". Note: Although the HSP-8 accepts transducer numbers up to 32 the slave HSP-8's must be present for these to produce any meaningful measurements.
- **16** Too many operands for operator.  
If "T1 + T2 T3" is entered, the HSP-8 cannot determine what to do with the T3 part of the formula.
- **17** Bad numeric value in expression.  
When entering constants in a formula "scientific notation" is not allowed. In some computer languages the value .0015 may be entered as "1.5E-3". The HSP-8 requires that the value be entered as ".0015".
- **18** Bad token. An invalid symbol was entered.
- **19** Formula too complex to parse.  
This error occurs when a formula has more levels of parenthesis than the HSP-8 can handle
- **20** Recursive channel definition.  
This error occurs when channels reference each other in a circular fashion.  
Channel 1 has the formula "T1+T2-C2".  
Channel 2 has the formula "T3+C1".  
To determine the value of channel 1 the HSP-8 must first determine the value of channel 2, which is dependent on the value of channel 1.

- **21** No memory left to allocate.  
Besides storing the formulae in a reduced form (as described under error 14), the original text of the formula is also saved within the HSP-8 memory. The formula text is stored in a memory pool along with other items which are necessary during formula entry. Should this pool of memory become filled this error is issued.
- **22** General formula error.  
The formula scanner in the HSP-8 will issue this error when the formula is bad and no other formula error codes apply.